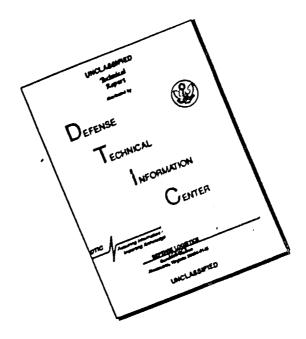
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S..INT MODEL OF A CHOICE REACTION TIME PARADIGM

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INTRODUCTION

The primery mission of the Air Force Aerospace Medical Research Laboratory, Systems Research Branch (AMRL/HEB), is to devalop quantitative techniques, methods and models of operator performance and man/machine systems to specify system design criteria and effectiveness. The major thrust of this development has been through the use of the Human Engineering Systems Simulator (HESS)—composed of an IBM 370 (Model 155) computer with attached IBM 2250 graphic display units and extensive software developed by AMRL and the IBM Corporation.

The HESS has made possible simulation of relatively complex activities such as multi-operator remotely-piloted vehicle (RPV) missions, using live subjects as operators. Another area under investigation has been the assessment of performance in the operation of a multi-function keyboard (MFK) within a digital avionics framework. See Hoffman (1975) for a more detailed description of the Digital Avionics Information System (DAIS).

Although man-in-the-loop real-time simulations are a necessary part of this research, they can be time-consuming and expensive-especially when a large number of variables are of interest and numerous experimental runs are required. A potential solution to this problem has been the development of simulation techniques which model the operator as well as the system processes and parameters. One of these techniques, called SAINT (Systems Analysis of Integrated Metworks of Taske), will be used in this paper.

The objectives of this paper are twofold. First, it is intended as a demonstration of how SAINT can be used to model psychological theory. Once a basic model is constructed, randidate processes can be added or deleted and parameters may be varied by simply adding or altering cards in the basic input deck. In this way test and development of theory can proceed quickly with minimum cost. The second objective is to serve as an initial investigation of performance assessment metrics. The process to be modeled here is being studied by AMRI as a method of measuring the interaction between a primary task and some ecrondary loading tank. Successful modeling of there tasks and the cognitive processes underlying them could treatly facilitate the development of such performance metrics- specifically in terms

of estimating the operator's reserve capacity in a complex task environment.

SYSTEMS ANALYSIS OF INTEGRATED NETWORKS OF TASKS (SAINT)

The SAINT modeling technique and computer program were developed to aid in the design and performance evaluation of complex man/machine systems. Systems are created as graphical networks of task activities with which one or more operators interact. Each task in a network is described as to how its performance affects the overall system and how it is related to other tasks within the system. The graphical operator/task analysis system description is entered into the SAINT computer program for automated performance assessment. Employing Monte Carlo techniques, SAINT permits the simulation of probabilistic and conditional task performance descriptions and precedence relationships. It also permits the collection of statistical estimates of system performance. The SAINT program is capable of simulating continuous or discrete system state variables and their response to discrete control tank execution. Another major capability of the program is the modification of operator and system characteristics in response to systeminternal or external simulated "events." SAINT III is used in this demonstration (see Seifert, 1975).

THE ITEM RECOGNITION PARADICH

Much of the earlier research into assessing pilot performance has been accomplished by means of various accordary psychomotor tracking tasks. While motor performance is extremely important, the fact remains that a great deal of the pilot's workload is composed of internal, higher-level, cognitive processes; he has a vast amount of information to process and act upon in the course of a mission which has an impact on flight performance. The problem has been: How can the effects of mental work upon the primary flight task be measured in the laboratory. The solution to this problem must also deal with the objection often heard regarding secondary tasks used as metrics; i.e., unless stringent prioritization of task and metric is maintained, confounding will result. The measurement technique, therefore, should not disrept performance on the primary tank.

One possible approach has been adopted for investigation by AMRL; this is the use of an item recognition paradigm. Sternberg of Bell Telephone Laba extended this methodology in the late sixties; since then well over a hundred experiments have been done using the technique. Basically, the procedure consists of presenting to the subject a short list of items to be remembered. This is called the positive or memory or -- as we prefer to label it at AMRL -- the critical set. After presentation of the critical set a single test stimulus is presented; the subject must decide as quickly as possible whether the test item is or is not a member of the critical set. He then depresses one of two response keys which have been designated in advance as "critical" or "noncritical." The dependent measure is the total reaction time (RT) from onset of the test probe to the activation of one of the keya. The criticalaet can be presented in one of two procedures, fixed or varied-set. The fixed-set procedure involves presentation of the critical set for memorization just once; the subject learns the items and they are used over a long series of trials. The varied-set procedure, conversely, changes the critical set atimuli on every trial. Theoretically, the fixed-act stimuli are thought to be stored in leng-term memory, while the varied-set items must be accessed within a few seconds after presentation and are therefore thought to be located in short-term memory.

The subject is encouraged, sometimes by means of a pay-off scheme, to respond as quickly as possible while still maintaining a high level of accuracy. Typically, the error rate is in the range of 3-5%, depending upon the nature of the stimuli. The item recognition paradigm is rather unique in this respect; most other methods of examining memory and information processing have used accuracy as the primary measure -- that is, they have studied the failure to remember. Since it is difficult to discern in which part of the memory atorage and retrieval operations the failure has occurred, little insight into the numory process can be gained. By studying cognitive processes under a condition in which memory is functioning successfully, the item recognition technique can induce some of the mechanisms at work to reveal themselves by studying the time they require to operate.

RI's yielded by application of the item recognition technique are decomposed and analyzed by assuming the total MT to consist of separate, non-overlapping stages. These hypothetical stages have been used by Smith (1968) as a framework for his review of the choice AT literature and were used as a guide in this demonstration. Briefly, the stages are: (1) the test stimulus is sensed and then preprocessed (encoded) in some manner to put it in a suitable format for comparison with the critical set items already in short term or active memory; (II) the representation of the test item is compared to the critical set representations, one at a time; the output of this stage is either "match" or "no-match"; (III) based on the output of Stage II a binary "yes" or "no" (critical or non-critical) decision is made and the appropriate "lett-hand" or

"right-hand" aignal is produced; and (IV) the actual motor response occurs. These events are shown in Figure 1.

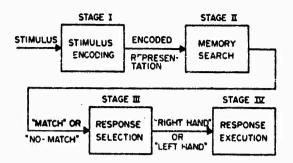


Fig. 1. Theoretical Stages of a Choice Reaction Time Task (after Smith, 1968)

It ahould be noted here that not all investigators agree with the assumption of non-overlapping stages; however, a diacussion of this controversy is beyond the acope of this paper. Suffice it to say, a great amount of evidence has been accumulated supporting the additive-stage model and it will be the approach adopted for the development of this demonstration.

Typically, Sternberg obtains the following results. When RT is plotted as a function of critical set size (designated M), curves aimilar to those in Figure 2 are the result. RT'a are a linear function of M, with the functions for critical and non-critical responses being parallel to, and separated from each other by a constant 40 milliseconds (ms); critical RT's are faster. (Sternberg [1975] has noted that this difference disappears when a critical test stimulus occurs with a probability of approximately 0.25.) Some investigators have obtained a logarithmic RT function (w.g., Briggs and Blaha, 1969) in which linear functions result only when H is stated as log, of the critical set size, in the manner of the H, information measure established by Shannon and West or (1962). Kristofferson (1975) has shown these discrepancies to be a function of the nature of the positive set (e.g., whether the item in Mel is also contained as one of the two items in H-2--i.e., "nested") and the amount of practice with the tank.

The RT functions are interpreted as follows. The y-intercept of the curve contains the total time for Stages I, III, and IV as described above. The slope of the line (in ms/item) is thought to be an indicator of central processing (memory scanning) rate in Stage II. Sternberg interprets the data as evidence that memory scanning is a serial, exhaustive search. It is serial (i.e., items in memory are checked one-at-a-time) rather than parallel tall items examined simultaneously), since the critical and non-critical RT functions would have been of zero slope, parallel to the x-axis, if the latter were time. The scan is exhauctive because the two functions are of the same slope. If the search

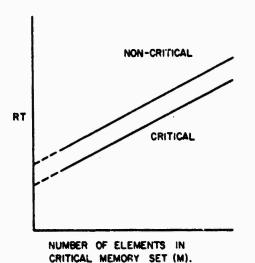


Fig. 2. Theoretical RT-Function; Serial-Exhaustive Search

had been self-terminating, the critical curve slope would have been 1/2 the slope of the noncritical curve, since, on the average, the scan could be terminated half-way through the memory set on critical trials.

THE ITEM RECOGNITION PARADIGH AS A SECONDARY TASK

Under contract to AMRL, Briggs and his associates (Briggs, Fisher, Greenburg, Lyons, Peters, and Shinar, 1971) performed the first experiments in which the item recognition technique was used as a method for measuring workload. It is based on the widely-accepted assumption that central processing capacity is finite. Furthermore, whenever a primary, first priority task is being performed simultaneously with some secondary task, the measured performance on the second task will start to deteriorate as the primary task becomes more difficult, thus indicating greater demend on central processing space and time. That is, this methodology enables one to measure reserve capacity.

The ability to assess cognitive workload is of real importance as man/machine systems, such as increasingly suphisticated aircraft, place greater and greater demands upon the operator. The item recognition secondary task technique is being applied presently in the DAIS manned simulation; future plans call for its incorporation into a SAINT simulation of generalized man/machine tasks.

APPROACH TO MODELING THE ITEM RECOGNITION PARADIGM

Task Durations

The four stage representation of a choice reaction time task provides what is essentially a flow diagram of a cognitive/psychomotor process. Each of these stages must then be represented in

the SAINT network. (The stages are: (I) Stimulus Encoding; (II) Memory Search; (III) Response Selection; and (IV) Response Execution.) The basic equation to be modeled in

$$RT = I + II(M) + III(PC) + IV$$

4

RT = total time from stimulus onset to response execution

I = duration of Stage I

II = duration/iteration product for Stage II

M - number of critical elements in memory set

III = duration of Stage III (depends on both the criticality of a stimulus and the ratio of critical-to-total stimulations, PC)

PC = ratio of critical-to-total stimulations

IV = duration of Stage IV

Table 1 presents a summary of the data and their respective sources which were exploited in developing the SAINT network. The most directly applicable data were provided by Sternberg (1966). He gave values for II and for (RT - II). These values are: II is equal to 38 ms per critical element in the memory set and (RT - II) is equal to 370 ms. Kristofferson (1975) employed both one— and twu-choice RT designs in implementing the Sternberg paradigm. The single-choice RT data are apparently unique¹ and afforded us an opportunity to estimate the duration of Stage III by inference. We arbitrarily (lacking any other

TABLE 1. SHEECES OF SATUR MINELING DATS

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1"One-choice" here does not refer to a simple kT procedure. The experimental procedure was the standard item recognition paradigm, but the subject had a single response key and depressed it only if the test stimulus was critical. Non-critical stimuli required no response. guidance) chose to take the mean of the intercepts of the critical and non-critical double-response cases and compared that value to the intercept for the single-response case. This produced an estimate for III of approximately 50 ms. Sternberg (1975) pointed out that for equally probable critical and non-critical stimulations, the noncritical response times exceed the critical responses by approximately 40 ms. Based on the definition of the process represented by Stage III. this time difference must be represented in this response selection phase. Since this artifact does not manifest itself for unequal probabilities of critical and non-critical stimuli, two distinct representations of Stage III are required in the network. For the equal probability case, these representations (tasks) will have a mean duration of 50 ms for a critical stimulation and 90 ms for a non-critical stimulation; if the probabilities are sufficiently unequal, the duration will be 50 ms independent of the stimulus. This interpretation differs from Sternberg (1975), but is consistent with the binary decision proce a represented by Stage III.

Woodworth and Schlosberg (1954) provided the data used for estimating the duration (and distribution) of Stage IV. Under our definition, Stage IV encompasses both nerve conduction and the resultant muscle movement. Data from tasks requiring simple response to visual stimulation suggest that the range of 45 to 55 ms is reasonable for this stage.

The mean duration of Stage I is estimated by subtraction. Using the estimates presented above, we have

The values developed from the literature are used in the network as arithmetic means. The distributions of stage durations are estimated; Stages I and II are normally distributed, Stage III is weighted by a Gamma distribution to reflect the skewness typically found in psychophysical reaction time data. Stage IV, essentially physiological, is uniformly distributed. Similarly, minima, maxima, and standard deviations are estimated. Table 2 presents a summary of the stages and their respective time distributions.

TABLE 2. STACE/TABLE BURATIONS (ME)

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SYSTEM ATTRIBUTES

In deriving the time estimates representative of the item recognition paradigm, a total of six logical blocks were found to be required to correspond to the four stages. Additionally, it was implicitly noted that the model must take the size of the critical memory set, whether the test is critical or non-critical, and the probability of a critical stimulation into account. These are modeled as system attributes of the network. (For actual execution of the SAINT computer model, a fourth system attribute, a counter or the number of times Task 2 is realized during an iteration, must be introduced.) Table 3 presents the system attributes of the SAINT/item recognition paradigm model.

TABLE 3. SYSTEM ATTRIBUTES

Attribute	Heaning
1	M, the number of elements in the set of critical stimuli
2	PC, the probability of a critical stimulus
3	Counter on execution of of Task 2
4	Index of criticality on current stimulus

THE SAINT NETWORK

In order to create a SAINT network model, the mathematical model of the item recognition paradigm, developed above, is translated into SAINT symbology. The basic SAINT entity is the task, which is a goal directed activity, consuming a finite amount of time. Tasks may have special connotations. 'Cource task serves to initiate a requence of related activities. A successor task to an activity is one for which logical on mathematical relationships have been satisfied. These relationships define the inter-task branching of the SAINT network.

A logical sequence of tasks is implicit 'n the four stage model of the item tecognition paradigm. The duration of each task and the branching between tasks also follow from this model, as do the system attributes. Item additional tasks, both source tasks, complete the model. One is used to generate the stimuli and the second facilitates the collection of statistics on the task corresponding to Stimulus Encoding (Stage 1). The completed network is presented in Figure 1.

In automating the network, time distribution data sets are defined, system attributes are specified and initialized, and tasks are described as to their characteristics, information assignments, and successor tasks and branching procedure. Use of the model in actilitated in that only two independent variables need be specified: the size of the critical ser and the probability of a critical stimulus.

^{**} Took & to the outropper to Took 3, Took & to the bullessor for Took 3.

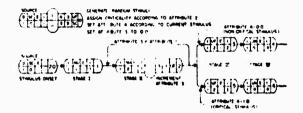


Fig. 3. SAINT Network for Sternberg Paradigm

OUTPUT OF THE SAINT/ITEM RECOGNITION MODEL

Although the network used in the automated simulation is rather simple, the true power of this modeling approach resides in the capability to rapidly perform and analyze large numbers of iterations. An iteration, in a very strong sense, corresponds to a single trial in an experiment employing live subjects. All model runs executed in performing the effort reported on in this paper employed 500 iterations.

The SAINT model permits the collection and analysis of timing data at the individual task level. Figure 4 is an example of the graphic output for all iterations of Task 2 (Nemory Search). Both histographic and cumulative representations are output. It should be noted that 2000 samples of this task are treated. This occurs because the example was drawn from the iteration of a case in which there were four critical stimuli possible and, therefore, task 2 was cycled four times in each iteration.

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Fig. 4. Statistics Histogram for Task 2 (N = 4)

Detailed output data are also provided (i? needed) for individual iterations of the network. Table ha through d presents such data. In this ,able, the size of the critical set is held equal to four missions while both critical and non-critical atimali are studied at two probabilities of occurrence. In this format, the sequence of task releases is explicitly recorded and the discrete duration for each task release sample is also provided.

TABLE 4. DETAILED OUTPUT FOR SINGLE ITERATIONS

(b) Detailed Output

(d) Detailed Output

(M=4, PC=1.25)

(a) Detailed Output

(c) Detailed Output

(M=4, PC=.25)

	M-4, PC=.50) on-Critical	(M=4, PC=.50) Critical		
Task Duration		Task	Duration	
1	272	1	275	
2	39	2	38	
2	36	2	47	
2	33	2	45	
2	38	2	41	
3	87	5	49	
4	54	6	48	
559			543	

Non-Critical		Critical		
Task	Duration	Task	Duratio	<u>n</u>
1	273	1	275	
2	4.3	2	38	
2	40	2	47	
2	35	2	45	
2	32	2	41	
3	47	5	54	
4	46	6	49	
	514			640

Summary statistics, over all iterations, are also provided for each task. Table 5 presents these data for both probabilities of critical stimulus occurrence. Note that these data are independent of the number of elements in the critical set. This effect is shown in the number of samples used in estimating the duration for Task 2.

TABLE 5. SUMMARY RESULTS FOR 500 ITERATIONS (PC = .25) PC = .50

Task	Stage	Mean	N
1	Stimulus Faceding	(270)270	(500)500
2	Memory Search	(38)38	(2000)2000
3	Response Selection (Non-critical)	(49)92	(374)250
4	Response Execution (Non-critical)	(50)50	(174)250
\$	Response Selection (Critical)	(50)50	(126)250
6	Response Execution (Critical)	(50)50	(126)250

Figure 5 presents the most general statement of the simulation results. It is shown as a linear function of the size of the critical stimulus set. The case depicted is for Pt equal to 0.50. The least squares fit for the mean critical stimulus data is given by the equation Rt = 36(N) = 375 ms and for the non-critical stimuli by Rt = 36(N) + 415 ms. These equations are in agreement with the data produced by Sternberg (1966;1975). (The equations for both critical and non-critical stimulations at PC = 0.25 are colinear with the critical stimulus line for PC = 0.50, which is in agreement with Sternberg (1975).)

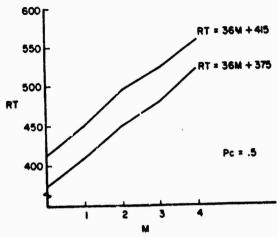


Fig. 5. Reaction Time (RT) as a Function of Set Size (M)

CONCLUSIONS

- The two objectives of this SAINT application were satisfied. The use of SAINT modeling techniques in the context of psychological theory was demonstrated. Specifically, a choice reaction time metric was simulated with close agreement to the available literature.
- To create a network which represented the logic and interrelationships of the item recognition paradigm, it was necessary to make assumptions which offer promising opportunities for experimental confirmation or refutation.
- Secause of the power afforded by the iterative capability of the model, it appears possible to study subtle variations of the paradigm which might have contounding effects if applied in the laboratory.
- Because of the modular structure of the SAINT network, new data and interpretations can be readily incorporated into the model to improve its accuracy and sensitivity.

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